

Yurii Chernii

UX/UI & Product Designer

Based in Warsaw, Poland

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PERSONAL STATEMENT

UX/UI designer with 2 years of commercial experience across e-commerce, mobile and digital products. I run the full cycle: research and interviews, CJM, information architecture and user flows, high-fidelity Figma design and prototypes, token-based design systems and developer handoff. Recently designed an automotive e-commerce platform end to end, from competitor analysis to checkout. Studying design in Warsaw and looking for a product team to grow with in UX and UI.

EXPERIENCE

NDA Project (enterprise, outstaffing): Product Designer

2025 – 2026

Remote · transportation sector · team of 3 designers

- Designed a mobile app for an enterprise client end to end, from research to final UI.
- Ran user research and took part in stakeholder workshops to turn business needs into requirements.
- Co-built a reusable design system with components, variants and shared rules.
- Designed user flows, wireframes and interactive prototypes in Figma.
- Worked with developers and product owners in Jira, preparing specs for handoff.

Freelance: UI/UX Designer

Nov 2024 – Present

Remote · web and mobile

- Designed web and mobile products with full ownership, from discovery to developer-ready UI.
- Worked directly with founders and small teams in e-commerce, EdTech, AI and gaming.
- Built brand identity and a website for a VR training-simulator company (Patron VT), backed by market research.
- Delivered responsive layouts for desktop, tablet and mobile, with HTML/CSS-aware handoff.

PROJECTS

Monte: Automotive E-commerce, UX/UI Design

2026

Own-brand car-tuning store designed from scratch: competitor analysis, buyer interviews, personas and JTBD, CJM with drop-off points, IA and purchase flow, a vehicle-first catalog, smart search, a 3D part configurator, editable bag and 3-step checkout, a two-tier token UI kit and handoff docs.

Patron VT: Brand & Web Design

2025

Brand and website for a VR training-simulator company: market research, minimal identity, motion logo and a developer-ready site.

EDUCATION

Multimedia, Computer Graphics and Visual Communication Design

2024 – 2027

Uniwersytet WSB Merito, Warsaw

Mentoring with Lead Designers (Glorium, A5 Labs) · AI for Designers course

2025 – 2026

SKILLS

Languages: Ukrainian (Native), English, Polish

Design: UX/UI Design, User-Centered Design, User Research, CJM, User Flows & IA, Wireframing & Prototyping, Design Systems, Responsive Design, Benchmarking, A/B Testing

AI Tools: Claude, ChatGPT, Codex, Midjourney, vibe coding

Toolbox: Figma, FigJam, Framer, Jira, Slack, HTML, CSS, Photoshop, Illustrator, After Effects